







## Grade 2: Trombone and B.C. Euphonium

Total Marks: 150   Pass: 100   Pass with Merit: 120   Pass with Distinction: 130



### Scales and Arpeggios: (20 Marks)

<b>Ab Major scale</b>	<b>Ab Major arpeggio</b>
	
<b>G Harmonic Minor scale</b>	<b>G minor arpeggio</b>
	
<b>C Major scale</b>	<b>C Major arpeggio</b>
	

The scales and arpeggios should be prepared tongued and must be played from memory. Euphoniums should prepare them tongued and slurred.

### Flexibility Exercises: (15 Marks)

Play each of these exercises using the valve combinations or slide positions shown.

(♩ = c. 92)	Play using 6 - 5 - 4 - 3 - 4 - 5 - 6
	
(♩ = c. 80)	Play using 1 - 2 - 3 - 4 - 3 - 2 - 1
	

Bass clef Euphoniums: In Ex No. 1 use 13-23-12-1-12-23-13 in Ex No. 2 use 0-2-1-12-1-2-0.

Aim for a good sound and the smoothest slurs you can manage using good air support from your diaphragm.

**Pieces:** choose 3 pieces to play, at least one from each page. (25 marks)

## My Bonnie

Tempo di Valse (♩. = c. 60)

*mf*  
*p* *f*  
*mp* *mp* *mf*  
*mp* *mp* *mf* *f*

## My Grandfather's Clock

Allegretto

*mf (mp)*  
*mp* *mf*  
*f* *p*

## Give me Oil in my Lamp

Allegro

*mf* *mp*  
*f*  
*mp* *ff*

Slow Waltz

## Clockwork Hippo

Three staves of music in 3/4 time, key of B-flat major. The first staff begins with a *mf* dynamic and includes a *p* dynamic marking. The second staff begins with a *f* dynamic. The third staff includes *p*, *f*, and *p* dynamic markings, with a crescendo hairpin spanning the first two measures.

Tempo di Marcia (♩ = 120)

## I Want a Merit

Four staves of music in 4/4 time, key of B-flat major. The first staff begins with a *mf* dynamic. The second staff includes a *mp* dynamic marking. The third staff includes a *mf* dynamic marking. The fourth staff includes a *f* dynamic marking and a crescendo hairpin.

Vivace

## Super Chops!

Three staves of music in 6/8 time, key of B-flat major. The first staff begins with a *f* dynamic and includes a *mp* dynamic marking. The second staff includes a *mf* dynamic marking. The third staff includes a *f* dynamic marking and a crescendo hairpin.

## Questions: (10 Marks)

You will be asked questions about the pieces you choose to play:

- note lengths
- note names
- rests
- dynamics
- Italian terms
- key signatures
- time signatures
- ties
- slurs
- Staccato
- Tenuto
- accents
- etc...

<i>Allegro</i>	quick
<i>Vivace</i>	lively
<i>Allegretto</i>	quite fast
<i>Tempo di Valse</i>	at the speed of a Waltz
<i>Tempo di Marcia</i> (♩ = 120)	at the speed of a March metronome mark meaning 120 crotchets per minute

<i>semibreve</i>	4 beats	<i>crotchet</i>	1 beat
<i>dotted minim</i>	3 beats	<i>quaver</i>	½ beat
<i>minim</i>	2 beats	<i>semiquaver</i>	¼ beat

<i>p</i>	<i>piano</i>	soft	<i>f</i>	<i>forte</i>	loud
<i>mp</i>	<i>mezzo piano</i>	moderately soft	<i>mf</i>	<i>mezzo forte</i>	moderately loud
<i>pp</i>	<i>pianissimo</i>	very soft	<i>ff</i>	<i>fortissimo</i>	very loud
	<i>Crescendo (cresc.)</i>			getting louder (crescendo)	
	<i>Diminuendo (dim.)</i>			getting quieter (diminuendo)	

## Aural Tests: (15 Marks)

1. Clap the rhythm of a short tune after two hearings.
2. Listen to it a third time and then say whether it has 2 or 3 beats in a bar. Beat time when it is played again.
3. Sing or hum a short tune after two hearings, or buzz it on your mouthpiece.
4. Play a note specified by the examiner and then any major interval above it. Eg; the examiner may ask for Bb and a major sixth higher. You would play Bb and G. (Only notes from the scale known will be used.)
5. Find on your instrument 3 notes played by the examiner on the piano or their instrument.

## Sight Reading: (15 Marks)

You will be asked to play a piece at sight. You will have a chance to have a look at the piece and try it before you perform.

