

Grade 2: Trumpet and Treble Clef Brass

Total Marks: 150 Pass: 100 Pass with Merit: 120 Pass with Distinction: 130

Scales and Arpeggios: (20 Marks)

The image displays three rows of musical notation for scales and arpeggios. Each row consists of two staves. The first staff in each row contains a scale, and the second staff contains an arpeggio. The scales are: Bb Major scale (4/4 time), A Harmonic Minor scale (4/4 time), and D Major scale (4/4 time). The arpeggios are: Bb Major arpeggio (3/4 time), A minor arpeggio (3/4 time), and D Major arpeggio (3/4 time). The scales are written in treble clef with a key signature of one flat (Bb) or two sharps (D Major). The arpeggios are written in treble clef with a key signature of one flat (Bb) or two sharps (D Major).

Scales and arpeggios are to be prepared tongued and slurred and must be played from memory.

Flexibility Exercises: (15 Marks)

Play each of these exercises using the valve combinations shown.

The image displays two rows of musical notation for flexibility exercises. Each row consists of two staves. The first staff in each row contains a scale, and the second staff contains an arpeggio. The scales are: (♩ = c. 92) and (♩ = c. 80). The arpeggios are: Play using 13 - 23 - 12 - 1 - 12 - 23 - 13 and Play using 0 - 2 - 1 - 12 - 1 - 2 - 0. The scales are written in treble clef with a key signature of one flat (Bb) or two sharps (D Major). The arpeggios are written in treble clef with a key signature of one flat (Bb) or two sharps (D Major).

Aim for a good sound and the smoothest slurs you can manage using good air support from your diaphragm.

Pieces: choose 3 pieces to play, at least one from each page. (25 marks)

My Bonnie

Tempo di Valse (♩. = c. 60)

mf
p *f*
mp *mp* *mf*
mp *mp* *mf* *f*

My Grandfather's Clock

Allegretto

mf (mp) *mp*
mf
f *p*

Give me Oil in my Lamp

Allegro

mf *mp*
f *ff*

Slow Waltz

Clockwork Hippo

Three staves of music in 3/4 time. The first staff begins with a *mf* dynamic and a half note, followed by a melodic line with a sharp sign. The second staff starts with a *f* dynamic and a half note, then continues the melody. The third staff begins with a *p* dynamic and a half note, followed by a melodic line with a sharp sign. Dynamics include *mf*, *p*, *f*, and *p*.

Tempo di Marcia (♩ = 120)

I Want a Merit

Four staves of music in 4/4 time with a key signature of one sharp. The first staff begins with a *mf* dynamic and a half note, followed by a melodic line. The second staff starts with a *mp* dynamic and a half note, then continues the melody. The third staff begins with a *mf* dynamic and a half note, followed by a melodic line. The fourth staff starts with a *f* dynamic and a half note, then continues the melody. Dynamics include *mf*, *mp*, *f*, and *mf*.

Vivace

Super Chops!

Three staves of music in 2/4 time with a key signature of two flats. The first staff begins with a *f* dynamic and a half note, followed by a melodic line. The second staff starts with a *mf* dynamic and a half note, then continues the melody. The third staff begins with a *f* dynamic and a half note, followed by a melodic line. Dynamics include *f*, *mp*, *mf*, and *f*.

Questions: (10 Marks)

You will be asked questions about the pieces you choose to play:

- note lengths
- note names
- rests
- dynamics
- Italian terms
- key signatures
- time signatures
- ties
- slurs
- Staccato
- Tenuto
- accents
- etc...

<i>Allegro</i>	quick
<i>Vivace</i>	lively
<i>Allegretto</i>	quite fast
<i>Tempo di Valse</i>	at the speed of a Waltz
<i>Tempo di Marcia</i> (♩ = 120)	at the speed of a March metronome mark meaning 120 crotchets per minute

<i>semibreve</i>	4 beats	<i>crotchet</i>	1 beat
<i>dotted minim</i>	3 beats	<i>quaver</i>	½ beat
<i>minim</i>	2 beats	<i>semiquaver</i>	¼ beat

<i>p</i>	<i>piano</i>	soft	<i>f</i>	<i>forte</i>	loud
<i>mp</i>	<i>mezzo piano</i>	moderately soft	<i>mf</i>	<i>mezzo forte</i>	moderately loud
<i>pp</i>	<i>pianissimo</i>	very soft	<i>ff</i>	<i>fortissimo</i>	very loud
	<i>Crescendo (cresc.)</i>			getting louder (crescendo)	
	<i>Diminuendo (dim.)</i>			getting quieter (diminuendo)	

Aural Tests: (15 Marks)

1. Clap the rhythm of a short tune after two hearings.
2. Listen to it a third time and then say whether it has 2 or 3 beats in a bar. Beat time when it is played again.
3. Sing or hum a short tune after two hearings, or buzz it on your mouthpiece.
4. Play a note specified by the examiner and then any major interval above it. Eg; the examiner may ask for C and a major sixth higher. You would play C and A. (Only notes from the scale known will be used.)
5. Find on your instrument 3 notes played by the examiner on the piano or their instrument.

Sight Reading: (15 Marks)

You will be asked to play a piece at sight. You will have a chance to have a look at the piece and try it before you perform.

