

Grade 2: Tuba Bass Clef

Total Marks: 150 Pass: 100 Pass with Merit: 120 Pass with Distinction: 130

Scales and Arpeggios: (20 Marks)

Db Major scale **Db Major arpeggio**

C Harmonic Minor scale **C minor arpeggio**

F Major scale **F Major arpeggio**

The image shows three rows of musical notation for Tuba in Bass Clef. Each row contains a scale and an arpeggio. The first row is for Db Major (three flats) in 4/4 time, with the arpeggio in 3/4 time. The second row is for C Harmonic Minor (no sharps or flats) in 4/4 time, with the arpeggio in 3/4 time. The third row is for F Major (one flat) in 4/4 time, with the arpeggio in 3/4 time. All scales are written in a single line of music, and arpeggios are also in a single line.

Scales and arpeggios are to be prepared tongued and slurred and must be played from memory.

Flexibility Exercises: (15 Marks)

Play each of these exercises using the valve combinations shown.

(♩ = c. 92) Play using 13 - 23 - 12 - 1 - 12 - 23 - 13

(♩ = c. 92) Play using 0 - 2 - 1 - 12 - 1 - 2 - 0

The image shows two flexibility exercises for Tuba in Bass Clef. Both exercises are in 4/4 time and marked with a quarter note equal to approximately 92 beats per minute. The first exercise is a single line of music with a slur over the first six notes, and the second exercise is also a single line of music with a slur over the first six notes. The valve combinations are specified for each exercise.

Aim for a good sound and the smoothest slurs you can manage using good air support from your diaphragm.

Pieces: choose 3 pieces to play, at least one from each page. (25 marks)

Tempo di Valse (♩. = c. 60) **My Bonnie**

mf

p

f

mp

mp

mf

mp

mp

mf

f

Allegretto **My Grandfather's Clock**

mf (mp)

mp

mf

f

p

Allegro **Give me Oil in my Lamp**

mf

mp

f

mp

ff

Slow Waltz

Clockwork Hippo

Three staves of music in 3/4 time, key of B-flat major. The first staff begins with a *mf* dynamic and a half note, followed by a series of eighth and sixteenth notes. The second staff starts with a *f* dynamic and a half note, followed by eighth and sixteenth notes. The third staff begins with a *p* dynamic and a half note, followed by eighth and sixteenth notes, and ends with a *f* dynamic and a half note. The piece concludes with a *p* dynamic and a half note.

Tempo di Marcia (♩ = 120)

I Want a Merit

Four staves of music in 4/4 time, key of B-flat major. The first staff begins with a *mf* dynamic and a half note, followed by eighth and sixteenth notes. The second staff starts with a *mp* dynamic and a half note, followed by eighth and sixteenth notes. The third staff begins with a *mf* dynamic and a half note, followed by eighth and sixteenth notes. The fourth staff starts with a *f* dynamic and a half note, followed by eighth and sixteenth notes, and ends with a *mf* dynamic and a half note.

Vivace

Super Chops!

Three staves of music in 6/8 time, key of B-flat major. The first staff begins with a *f* dynamic and a half note, followed by eighth and sixteenth notes. The second staff starts with a *mf* dynamic and a half note, followed by eighth and sixteenth notes. The third staff begins with a *f* dynamic and a half note, followed by eighth and sixteenth notes, and ends with a *mf* dynamic and a half note. The piece concludes with a *f* dynamic and a half note.

Questions: (10 Marks)

You will be asked questions about the pieces you choose to play:

- note lengths
- note names
- rests
- dynamics
- Italian terms
- key signatures
- time signatures
- ties
- slurs
- Staccato
- Tenuto
- accents
- etc...

<i>Allegro</i>	quick
<i>Vivace</i>	lively
<i>Allegretto</i>	quite fast
<i>Tempo di Valse</i>	at the speed of a Waltz
<i>Tempo di Marcia</i> (♩ = 120)	at the speed of a March metronome mark meaning 120 crotchets per minute

<i>semibreve</i>	4 beats	<i>crotchet</i>	1 beat
<i>dotted minim</i>	3 beats	<i>quaver</i>	½ beat
<i>minim</i>	2 beats	<i>semiquaver</i>	¼ beat

<i>p</i>	<i>piano</i>	soft	<i>f</i>	<i>forte</i>	loud
<i>mp</i>	<i>mezzo piano</i>	moderately soft	<i>mf</i>	<i>mezzo forte</i>	moderately loud
<i>pp</i>	<i>pianissimo</i>	very soft	<i>ff</i>	<i>fortissimo</i>	very loud
	<i>Crescendo (cresc.)</i>			getting louder (crescendo)	
	<i>Diminuendo (dim.)</i>			getting quieter (diminuendo)	

Aural Tests: (15 Marks)

1. Clap the rhythm of a short tune after two hearings.
2. Listen to it a third time and then say whether it has 2 or 3 beats in a bar. Beat time when it is played again.
3. Sing or hum a short tune after two hearings, or buzz it on your mouthpiece.
4. Play a note specified by the examiner and then any major interval above it. Eg; the examiner may ask for Eb and a major sixth higher. You would play Eb and C. (Only notes from the scale known will be used.)
5. Find on your instrument 3 notes played by the examiner on the piano or their instrument.

Sight Reading: (15 Marks)

You will be asked to play a piece at sight. You will have a chance to have a look at the piece and try it before you perform.

